(12) (7 points) Write EBNF and syntax graph descriptions for the following:

(i). A Java class definition header statement

```
(ii). A C switch statement
```

Ans.

```
(i) <class_head> → {<modifier>} class <id>[extends class_name]
[implements <interface_name> {, <interface_name>}]
<modifier> → public | abstract | final
(ii) <switch_stmt> → switch ( <expr> ) {case <literal> : <stmt_list>
{case <literal> : <stmt list> } [default : <stmt list>] }
```

(13) (7 points) Rewrite the BNF of Example 3.4 to give + precedence over * and force + to be right associative.

Ans.

```
< assign > \rightarrow < id > = < expr >
< id > \rightarrow A | B | C
< expr > \rightarrow < expr > * < term >
| < term >
< term > \rightarrow < factor > + < term >
| < factor >
< factor > \rightarrow (< expr > )
| < id >
```

(14) (7 points) Modify the grammar of Example 3.4 to add a unary minus operator that has higher precedence than either + or *.

Ans.

Assume that the unary operators can precede any operand.

Replace the rule

```
<factor> \rightarrow <id>
```

with

```
\langle factor \rangle \rightarrow \langle id \rangle
| - \langle id \rangle
```

(15) (7 points) Write an attribute grammar whose BNF basis is that of Example 3.6 in Section 3.4.5, but whose language rules are as follows: Data types cannot be mixed in expressions, but assignment statements need not have the same types on both sides of the assignment operator.

Ans.

1. Syntax rule: < assign> -> <var> = <expr>

2. Syntax rule: <expr> -> < var>[2] + <var>[3]

predicate: <var>[2].actual_type = <var>[3].actual_type
3. Syntax rule: <expr> -> <var>
4. Syntax rule: < var > -> A | B | C
Semantic rule; <var>.actual_type <- look-up(<var>.string)